





Mesopotamia

- land between the rivers
- Tigris and Euphrates were the rivers
- invented wheel
- created ways to irrigate land to grow crops
- fertile soil was SILT deposited by rivers when they flooded making it easier to grow crops
- moved ideas about fertilization & construction

Egypt

- Nile River
- crops were easier to grow because they used the river to irrigate fields
- physical features = desert, river, climate was very hot and dry
- Northeast part of Africa
- challenges → heat, hard to grow crops - heat

China

- moved goods and people and ideas along Silk Road (called Silk Road b/c Chinese sold silk along this road - only place to get silk b/c couldn't export silkworms)
- physical features = deserts, rivers, mountains
- challenges - variety of temps. that impacted farming

Indus Valley

Physical features =
Himalayan Mtns.,
Indus River,
Arabian Sea

Natural Resource = teak wood

- Monsoons that helped water crops — they also found way to move H_2O to irrigate

Crops

- wide streets for chariots)

Greece

- physical features - mountains and Mediterranean Sea; not really good for farming
- challenges -
 - mountains had little fertile soil
 - mudslides were possible due to mountainous geography
- natural resources - Coal, ore, nickel, fish from sea

Rome (in Italy)

Physical Features:

- mountains
- Tiber River
- 7 hills

Natural Resources:

- precious metals
- wood
- prey (animals to hunt)

Challenges:

- disease
- floods

Aztecs:

Physical features -

- sea surrounding
- basins, volcanoes,
plateaus

Natural Resources -

- fish, duck
- obsidian
- volcanic ash

Challenges -

flooding - swampy area
drastically changing
climate

Mesopotamia - It means
"land between the
rivers"

- invented wheel and plow
- created irrigation system to Δ (change) the land
- physical features = rivers and marshes

Greece

cities = Athens, Sparta,
Thebes

physical features =
Mediterranean Sea,
mountains (Axis)

climate = hot, dry
traded with other
civilizations around
the Medit. Sea

fishing - was a resource
and provided jobs